

About the Tool Bar and the Goal Window

About the Tool Bar:

The Tool Bar is a quick and handy way to do things in Jigsaw. Not only can you click directly on the buttons, but you can also drag pictures and saved games to the New and Open buttons respectively if you have the drag extension installed or if you are using System 7.5.

- New: this is the same as selecting New Game... from the File menu and will bring you to the Open Picture dialog to let you select a picture to start a game with.
- Open: this is the same as selecting Open Game... from the File menu and will bring you to the Open Game dialog to let you select a saved game.
- Close: this is the same as selecting Close from the File menu and will close the frontmost (non-floating) window.
- Save: this is the same as selecting Save from the File menu and will save the frontmost (non-floating) window's contents.
- Goal: this is the same as selecting Show/Hide Goal window from the Windows menu and will show/hide the floating window that displays the complete (miniature) picture.
- Pref: this is the same as selecting Set Preferences from the Edit menu and will bring up the preferences window.
- Help: this is the same as selecting Jigsaw Help from the Help menu and will bring up this help window. You can also press the help key on some keyboards such as the Apple Extended Keyboard.
- Reveal: this is the same as selecting Reveal All Places from the Game menu. See the About the Game Menu section for a detailed explanation of this command. The appearance of this button reflects the setting of the front most game window or the corresponding Default Playing Option if the front most window is not a game window.
- Edges: this is the same as selecting Show Edges Of All Pieces from the Game menu. See the About the Game Menu section for a detailed explanation of this command. The appearance of this button reflects the setting of the front most game window or the corresponding Default Playing Option if the front most window is not a game window.
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Big: this is the same as selecting Put Big Joined Pieces On Top from the Game menu. See the About the Game Menu section for a detailed explanation of this command. The appearance of this button reflects the setting of the front most game window or the corresponding Default Playing Option if the front most window is not a game window.

About the Goal Window:

The Goal Window shows you a miniature view of the complete picture, scaled to one third of its original size. This serves as an aid to help you finish the puzzle.